**Digital Arts**  
Contact Person: Huabo Lu

Phone: (620) 229-6351

Email: huabo.lu@sckans.edu

This plan is for freshman entering: Fall 2018

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| **Semester 1 FALL 2018** ENG 110 College Writing I (3sh) ART 215 Painting Studio 1 (3sh)  CPTR 110 Intro to Computer Systems (3sh)  Plus General Education requirements | **Semester 2 SPRING 2019** ART 123 Basic Drawing (3sh) ENG 120 College Writing II(3sh) COMM/ART 103 Graphic Design (3sh)  Plus Electives and General Education requirements |
| **Semester 3 FALL 2019** CPTR 211 Basic Info & Website Design (3sh) ENG 310 Business Communications (3sh) CPTR 240 3D Modeling & Animation I (3sh)  **OR** COMM 114 Video Field Production Spring 2019 (3sh) | **Semester 4 SPRING 2020** COMM 114 Video Field Production (3sh) COMM/ART 216 Composing with Paint & Draw Programs I (3sh)    COMM 320 Adv Web Design: Graph Tech (3)  **OR** CPTR 321 Adv Web Interactive (3) Plus Electives and General Education requirements |
| **Semester 5 FALL2020** CPTR 250 3D Modeling & Animation II (3sh)  **OR** COMM 214 Video News Production (3sh)  CPTR 220 Digital Sound (3sh) Plus Electives and General Education requirements | **Semester 6 SPRING 2021** COMM 206 Digital Photography (3sh)  COMM/ART 316 Composing with Paint & Draw Programs II (3sh)  CPTR 346 Motion Graphics (3sh)  COMM 315 Persuasion (3sh) Plus Electives and General Education requirements |
| **Semester 7 FALL2021** COMM 345 Desktop Publishing (3sh)  Electives and General Education requirements | **Semester 8 SPRING 2022** PREP 499 (3sh)  Plus General Education requirements |

Special Instructions for Advisors:  
Majors should take at least one activity hour a semester and/or the required activities for any New Media scholarship.